

CITY CRISIS™

EVERYONE
E
CONTENT RATED BY
ESRB





CITY CRISIS

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.
A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation®2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – **IMMEDIATELY** discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or MEMORY CARD slots.

HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.





City Crisis is an action flight game where your mission is to save helpless people from crime and disaster in a city in turmoil. Three action packed game modes let you pilot one of five helicopters through a city in crisis, performing daring roof top rescues, extinguishing high rise infernos and assisting ground units to apprehend fugitives on the run. The fate of the people and the future of the city is in your hands...





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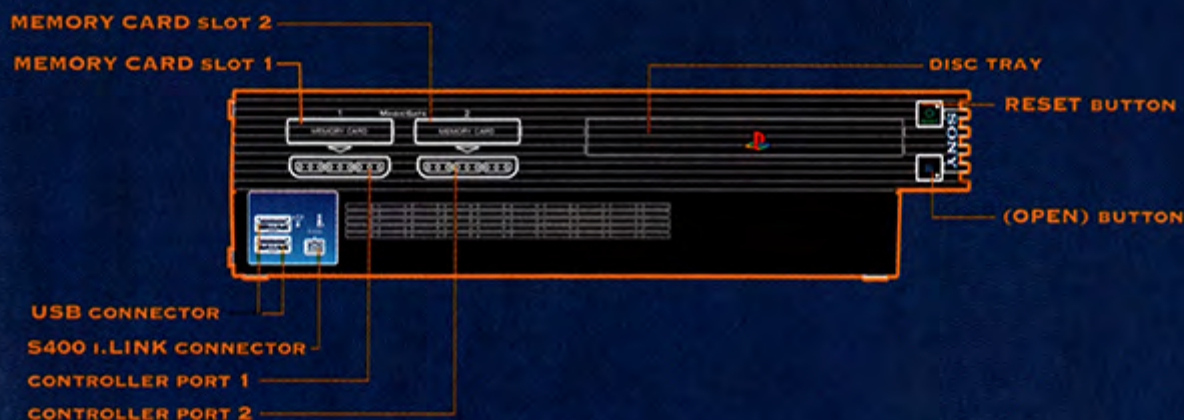
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1. Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. If you wish to save your City Crisis game, insert a MEMORY CARD (8MB) (for PlayStation®2) with at least 230 KB of free space into MEMORY CARD slot 1.
2. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the RESET button.
3. When the power indicator lights up, press the OPEN button and the disc tray will open.
4. Place the City Crisis disc on the tray with label side facing up, press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.



DUALSHOCK™2 ANALOG CONTROLLER CONFIGURATIONS





Getting started

The main menu screen is displayed when you press the **START** button on the title screen.

Training

The training mode is a great option for new **City Crisis** players. Here you can learn the basics of piloting your rescue craft, and handling some of the disasters.

Mission

Once you're familiar with piloting your craft, enter the mission mode. This is where you'll earn your keep! Before entering, you will be briefed on what your mission is. By completing your mission objective quickly and efficiently you can earn the higher scores needed to unlock more challenging missions.

Time attack

Here is where you can put your new found piloting skills to the test. Navigate your helicopter through the rings placed around the city as quickly as possible. The faster you complete the stages, the higher your rating.

Record

Selecting this option will allow you to view your high scores from **Mission** and **Time Attack** modes.

Option

Here you can select a controller configuration and save/load your game. You can also adjust music and sound effects volumes.



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Mission

When you enter the Mission Mode, you will be asked to select from a list of available missions. Pressing the directional buttons right or left will cycle through the missions that are available to you.

There are 3 Different Mission Modes:

Rescue

A number of fires have broken out around your city. Your mission is to rush to the scene, rescue the survivors, and extinguish the fire before it's too late. Keep a watchful eye on the clock; if it runs out your game is over.

Chase

The object of this mission is to assist the police in apprehending fugitives on the run. When you locate the fugitive, lower your helicopter so that the searchlight is on him. At this point, the fugitive will do anything he can to elude you. Hang tough, and keep your searchlight on him until the police can nab him!

Final Rescue:

Once you complete all missions, you will face the final mission. This is the ultimate test of all of the skills you have learned ... good luck!

After completing a mission, your performance will be evaluated. Try and achieve the highest rankings in order to unlock all of the missions.





Rescue

The object of this mission is to extinguish fires and rescue survivors from the various disaster scenes.

Screen Display

1 Time

Displays the time limit for completing the mission. If time runs out, you fail the mission, and the game is over.

2 Points

Displays the points you have earned.

3 Extinguishant meter

Displays amount of extinguishant available.

4 Remaining extinguishing missiles

Displays number of extinguishing missiles available.

5 Boarding character icon

Displays rescued survivors.

6 Direction cursor

The blue arrow shows the direction of nearest heliport, the red or yellow arrow shows the next disaster location.



7 Condition of your helicopter

The damage sphere shows the condition of your helicopter. If it's Green then you're in good shape. If it turns Yellow then you're starting to take on a bit too much damage. If it ever turns Red, then you're in big trouble ... try to steer clear of any obstacles at this point.

8 Sub window

As you are putting out a fire, a sub window may appear which will update you of another crisis in the making. Pay close attention!

There is also a map that is displayed on screen during rescue missions using the following key:

Green H shapes indicate heliports.

Flashing red circles show the locations of fires.

Green, Yellow or Red dots represent survivors to be rescued with the color of the dot showing their health.

Light blue dots show the locations of other people who can be rescued but who aren't critical to complete the mission.

Dark blue dots are dead people who can't be rescued.

The white arrow is your helicopter, showing its position and direction.


Pause Menu

Pressing the **START** Button during the game will pause the game and bring up the Pause Menu. Here you are given 3 options:

Continue: Unpauses the game and resumes gameplay.

Retry: restarts your current mission.

End game: quits the game and returns you to the main mission menu screen.





Rescue:



Mission description

Here you are briefed of your upcoming mission.

FIRE FIGHTING ACTIVITY

Use your water cannon and fire-extinguishing missiles to put the fire out.

Extinguishing Missile

Aim your helicopter towards the fire and then push the extinguishing missile button (L2 button) to fire the extinguishing missile. Use the X button to select a particular blaze if several are present. Note that a green rotating circle appears over each possible target fire and your selected target has four red arrows in the circle.

Extinguishant

Push the water cannon button to spray the fire. Your helicopter has to be close to the fire for the water cannon to have an effect. The extinguishant meter shows you how much water you have remaining. If the meter is empty, you have to wait a few moments to use it again.

RESCUE ACTIVITY

How to rescue survivors:

Characters

There are many characters in need of rescue. Each character's health is displayed, changing color from green to yellow to red. The character's condition worsens the longer the rescue takes. Once a character is shown as "dead" you can no longer rescue them.

Pull down Rescue jumper

Use the Circle button to lower your rescue jumper on the rescue harness. After lowering your rescue jumper, pilot the helicopter to get closer to the survivor. When the survivor's line changes to RESCUE, you can again push the Circle button, raising the survivor into the helicopter.

Each helicopter has a boarding capacity shown on the bottom left side of the screen. If your helicopter has reached capacity, you cannot lower the rescue harness. In this case, you have to go to a heliport to unload your cargo of rescued survivors.

* To complete the mission, you must extinguish the fire completely.

Do your best to rescue all survivors.





RESCUE MESSAGES

During your rescue exploits, the following messages may appear. Pay attention, as they are meant to help you on your quest to bring sanity to the city.

Message 1 ACCIDENT

As you progress through a mission, a mission update may appear in the bottom corner of the screen.

Message 2 GOOD JOB!

Displays when you extinguish a fire and rescue all survivors.

Message 3 DANGER

Displays as a warning when you damage your helicopter.

Information messages

OUT OF AREA

If you try to venture out of the designated city area, this message will appear. At this point you must turn around to stay in the designated area.

CREW OVER

Displays when you have exceeded your helicopter's cargo capacity. Go to the nearest heliport to unload your rescued survivors.

Slow Down

Displays when you are traveling too fast to lower your rescue jumper. Slow down and hover over the survivor, then press the Circle button to lower your rescue-jumper.



RESCUE**Complete Mission**

To complete a mission, you have to put out the fire and rescue all survivors before time runs out. You fail the mission when time runs out or your helicopter explodes. You may re-start a mission at any time.

RETRY

Re-start the mission.

END GAME

Quit the game.

Mission result screen

When you complete the mission, you can see the results of your rescue efforts.

Rescued People

Displays the number of rescued survivors. Fire rescue denotes a survivor rescued from a fire situation. Other denotes a survivor rescued from other locations.

Fire Damage

This displays how much property damage was caused by the fire. The quicker you put out a fire, the higher your rating in this area will be.

Machine Damage

Displays damage sustained by your helicopter.

Unused Missiles

Displays the number of remaining fire-extinguishing missiles.

Remaining Time

Displays how much time was remaining to complete your mission. The quicker you complete your mission, the higher this rating will be.

POINTS & RANK

This is where your final score is tallied and your rank assigned. The higher your point total, the higher your rank.





CHASE

There are many dangers that may occur in a large city. Besides putting out fires, you will also be called upon to assist the local police in tracking down high speed felons. In these situations, you are to locate the specified fugitive and keep your searchlight locked on him at all times so the Police can track him down and make the arrest.

SCREEN DISPLAY



TIME

Displays the time limit. If the time runs out, you have failed your mission.

POINTS

Displays the game points

Direction cursor

Displays direction of fugitive's car.

The damage sphere shows the condition of your helicopter. If it's Green then you're in good shape. If it turns Yellow then you're starting to take on a bit too much damage. If it ever turns Red, then you're in big trouble ... try to steer clear of any obstacles at this point.

MAP

The yellow cursor shows the direction of your helicopter, and the Red cursor shows the direction of the fugitive's car. White and red flashing lights display the locations of the police units on the ground.

CHASE**To COMPLETE the MISSION**

To complete this mission, you have to capture a fugitive in a runaway car before time runs out.

If the fugitive escapes from the city, time run outs, or your helicopter explodes, you fail the mission.

Each helicopter is equipped with a searchlight. Follow the fugitive, keeping your searchlight focused on his car at all times. Police cars will be notified of the location of the fugitive by following your searchlight. Once they locate the fugitive, they will set up a road block and capture him.

SEARCH

Displays the percentage of time you were able to keep your searchlight on the fugitive's car.

Machine damage

Displays damage sustained by your helicopter.





Remaining Time

Displays remaining time.

POINTS & RANK

This is where your final score is tallied and your rank assigned.

The higher your point total, the higher your rank.

TRAINING

This mode enables you to train for flight control, fire fighting and rescue activity.

FLIGHT CONTROL TRAINING

This mode enables you to familiarize yourself with the controls of your helicopter. Fly through all rings and land at the heliport.

LIFE SAVING TRAINING

This mode enables you to train for rescue activity. Find a survivor in need of rescue, lower your rescue jumper, bring the survivor on board your helicopter and return to the heliport to unload your survivor.

FIRE FIGHTING TRAINING

This mode enables you to train for fire fighting. You have to go to the fire site and extinguish the fire completely using your extinguishing missiles and water cannon.



CHASE

To COMPLETE the MISSION

To complete this mission, you have to capture a fugitive in a runaway car before time runs out.

If the fugitive escapes from the city, time run outs, or your helicopter explodes, you fail the mission.

Each helicopter is equipped with a searchlight. Follow the fugitive, keeping your searchlight focused on his car at all times. Police cars will be notified of the location of the fugitive by following your searchlight. Once they locate the fugitive, they will set up a road block and capture him.

Mission result screen

SEARCH

Displays the percentage of time you were able to keep your searchlight on the fugitive's car.

Machine damage

Displays damage sustained by your helicopter.

Remaining Time

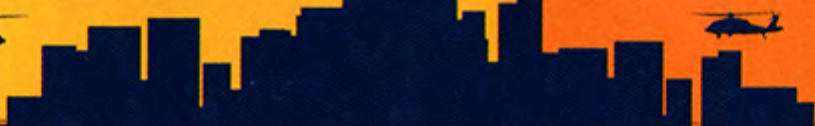
Displays remaining time.

POINTS & RANK

This is where your final score is tallied and your rank assigned.

The higher your point total, the higher your rank.





TIME ATTACK

Here is where you can put your new found piloting skills to the test. Navigate your helicopter through the rings placed around the city as quickly as possible. The faster you complete the stages, the higher your rating.

***When your helicopter sustains extensive damage and explodes, the game is over. Note that the game also ends when the timer reaches 999.**





Saving a game

Name Entry

After the game result screen, you can enter your name when you get a high score.

Save Game

After the game result screen, you can save the game data. Follow the instructions on screen. You can also save the game data from the SYSTEM option that can be found in the Options Menu.

OPTION

This mode enables you to save and load your game data. From this menu screen you will be able to change the sound and controller configurations and save or load game data.

SOUND

This mode enables you to adjust the volume of both BGM and SE in the game. Select the menu using the up/down directional button, Adjust the volume using the left/right directional button. Use the X button to select.

*BGM and SE in this game are set as stereo.





CONTROLLER

This mode enables you to set up the controller for button configuration. Select the menu item using the up/down directional button. Change the default configuration by using the left/right directional button. Use the X button to select. You can also turn the vibration function on or off on this screen.

SYSTEM

This mode enables you to save and load your game data.

In order to save and load City Crisis game data, you have to use a **MEMORY CARD (8MB)** (for PlayStation®2) that has at least 230KB of free space.

If you save the game data on a Memory card memory card (8MB) (for PlayStation®2) that has at least 230KB of free space, you should start the game from there. Only **MEMORY CARD slot 1** for a memory card (8MB) (for PlayStation®2) adapts to save and load the game data. If a **MEMORY CARD (8MB)** (for PlayStation®2) is inserted with a City Crisis saved game when you turn on your PlayStation®2, the saved game will load.



Helicopters

You are given 3 helicopters to choose from at the outset of the game. By completing the various missions in the game, and scoring high, you can unlock two additional helicopters.

SCREEN DISPLAY

Helicopter Logo:

helicopter logo and information.

TOPSPEED

Top speed of helicopter.

ROTATION

Manueverability of helicopter.

BODY

Durability of helicopter.

CAPACITY

Boarding capacity of helicopter.

AUTO HOVERING SET UP

Use this function to set your helicopter to hover automatically.





Helicopter Specs

Dolphin

This is a good all around helicopter. Both boarding capacity and control are good.

Gold Fish

This helicopter is for complicated rescues which depend on its small body and high maneuverability. It can turn on a dime, but can only hold a few survivors.

Lobster

This helicopter has the best boarding capacity and highest durability, but is too large for many tight rescue areas.





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CREDITS

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& Chris 'ladies man' Lacey.**

Special Mention: Thomas Lee Brown





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Take-Two Interactive Software, Inc. warrants to the purchaser only that the disc provided with this manual and the software program coded on it will perform in accordance with the description in this manual when used with the specified equipment, for a period of 90 days from the date of purchase.

If this program is found to be defective within 90 days of purchase, it will be replaced. Simply return the disc to Take-Two or its authorized dealer along with a dated proof of purchase. Replacement of the disc, free of charge to the original purchaser (except for the cost of returning the disc) is the full extent of our liability.

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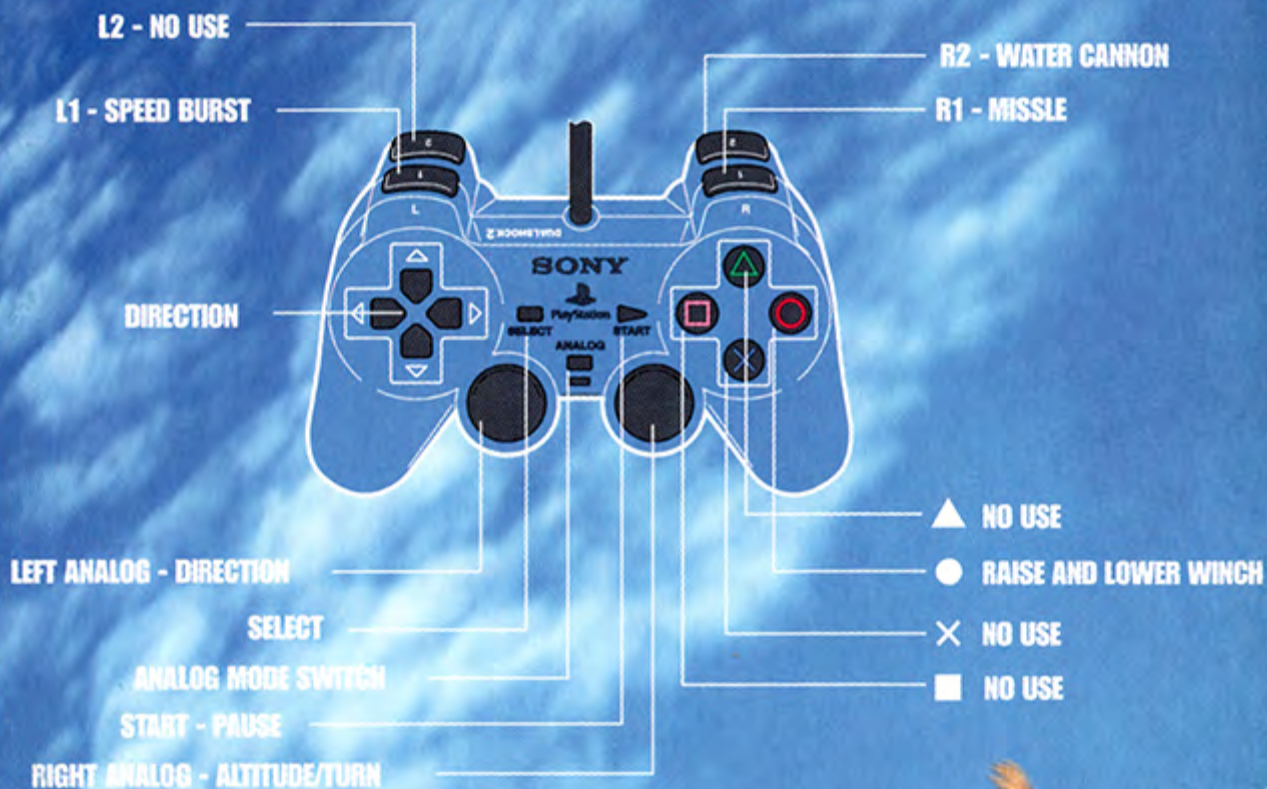
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ESRB RATING

This product has been rated by the Entertainment Software Ratings Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

DUALSHOCK™2 ANALOG CONTROLLER CONFIGURATIONS



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